

[Inici](#) > A Case Study of Hybrid Dataflow and Shared-memory Programming Models: Dependency-based Parallel Game Engine

A Case Study of Hybrid Dataflow and Shared-memory Programming Models: Dependency-based Parallel Game Engine

Authors: [Gajinov, Vladimir](#) / [Eric, Igor](#) / [Stojanovic, Sasa](#) / [Milutinovic, Veljko](#) / [Unsal, Osman](#) / [Aiguade, Eduard](#) / [Cristal, Adrián](#)

Publication: 26th International Symposium on Computer Architecture and High Performance Computing, SBAC-PAD 2014

Place Published: Paris, France

Pagination: 178

Barcelona Supercomputing Center - Centro Nacional de Supercomputación

Source URL (retrieved on 10 febr 2025 - 07:55): <https://www.bsc.es/ca/node/40877>